



# AV ТЕХНОЛОГИИ SONY



LOOK	Visual Expression	Impressive cinematic expression				
		Full-frame CMOS sensor	BIONZ XR	ISO up to 409600	15+stop dynamic range	High quality E-mount lens
Operability	Cinema Line Consistency	Common look with Cinema Line for easy multi-camera production and high quality				
		XAVC-I 4K60p 4:2:2 10bit	S-Log3 S-Gamut3	S-Cinetone	Cine EI mode	
Operability	Unique PTZ viewpoints	Remote control for unique angles / Minimization of crew				
		Pan-Tilt-Zoom expression	Slow & Smooth 0.02°/sec ~	Fast Hybrid AF	Real-time Eye AF/ Real-time Tracking	Breathing compensation
	Versatile PTZ remote control	Smooth camera work with easy operation in various usages from tripods to ceilings				
Workflow	Interface and connectivity	Streaming methods, recording methods, and power supply for a wide range of use cases				
		Dual media slots CFexpress Type A/ SDXC	SDI OUT connector	OPTICAL output connector	HDMI Type A output connector	AUDIO IN (XLR type 5-pin) connector
		TC IN connector	OPTION connector	GENLOCK connector	IP streaming RTSP / NDI HX / SRT	PoE++ / 19.5V DC power input

# РЕЛИЗ 3 ВЕРСИИ ПО

- Автофрейминг
- Зонированный фрейминг
- Фрейминг группы людей
- Управление автофреймингом по CGI
- Выделение области коррекции матрицирования
- Поддержка MSU и RCP
- Поддержка PC-RCP
- Поддержка TSL протокола
- NDI бесплатно
- Раздача Free-D на 4 потребителя



# Автофрейминг

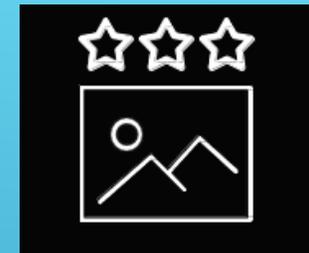




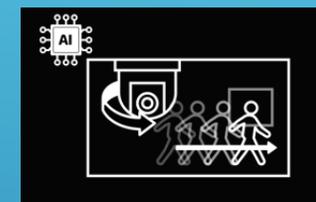
# BRC-AM7



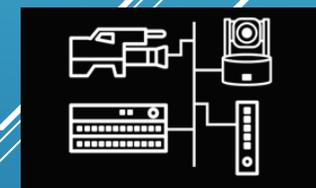
Превосходное качество изображения



Собственная уникальная система слежения



Легко интегрируется с другим камерами

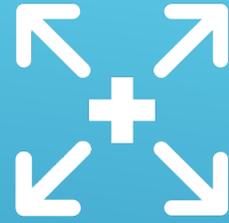




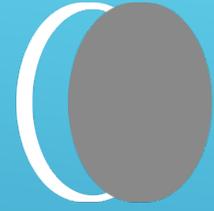
*4K Exmor RS,  
BIONZ XR*



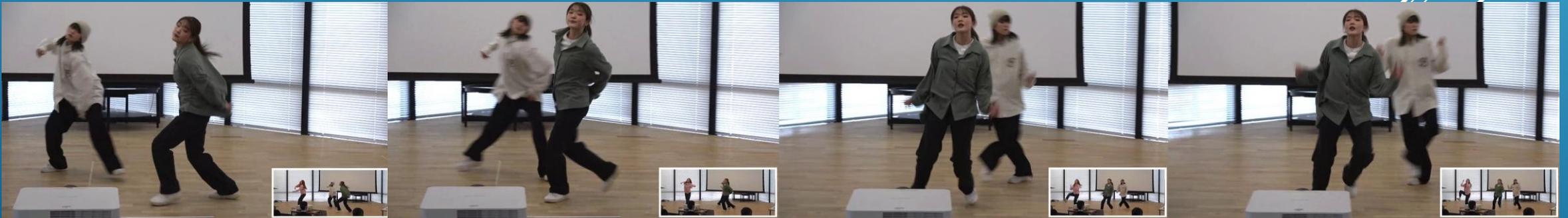
*5K Oversampling,  
4K HDR*



*Powerful zoom  
(20x optical zoom)*

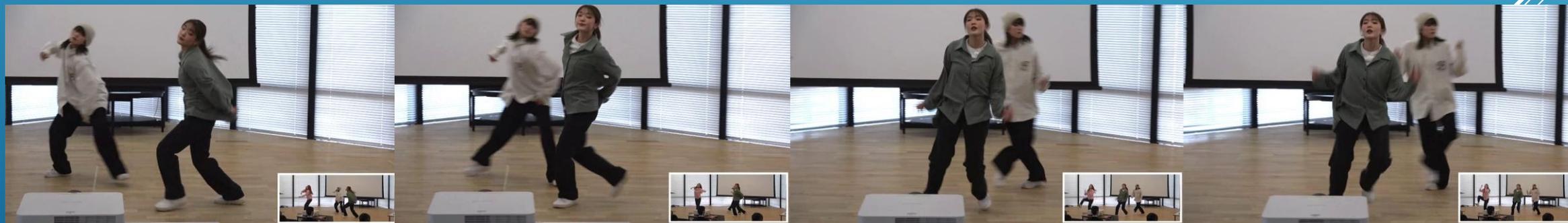


*Built-in Variable  
ND Filter*



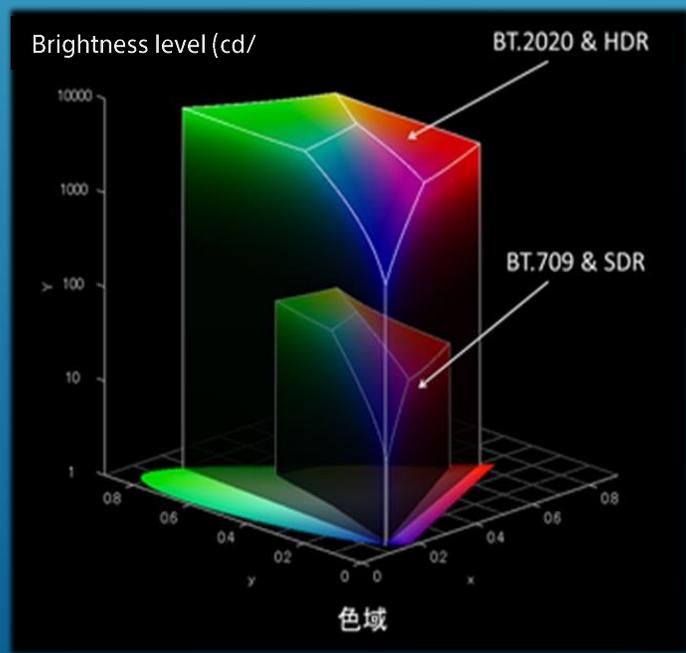


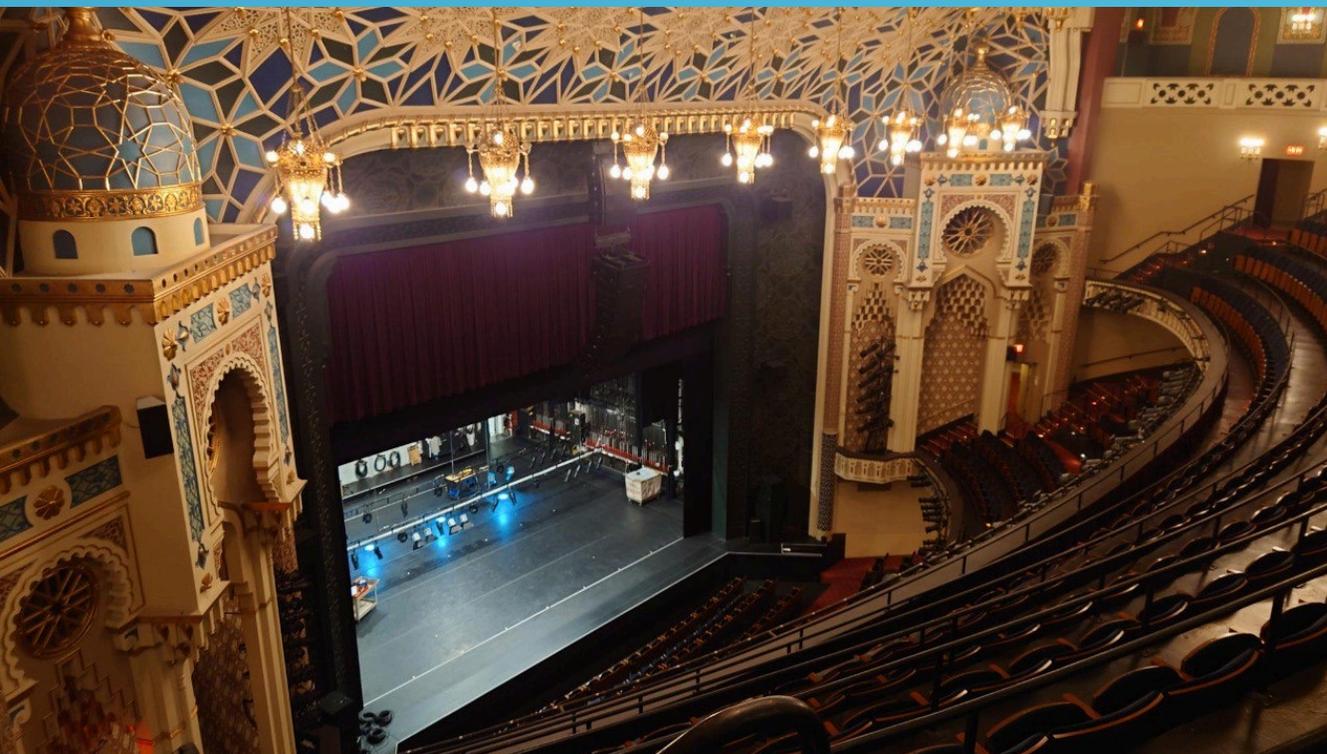
Переменный электронный ND фильтр с шагом 1/128

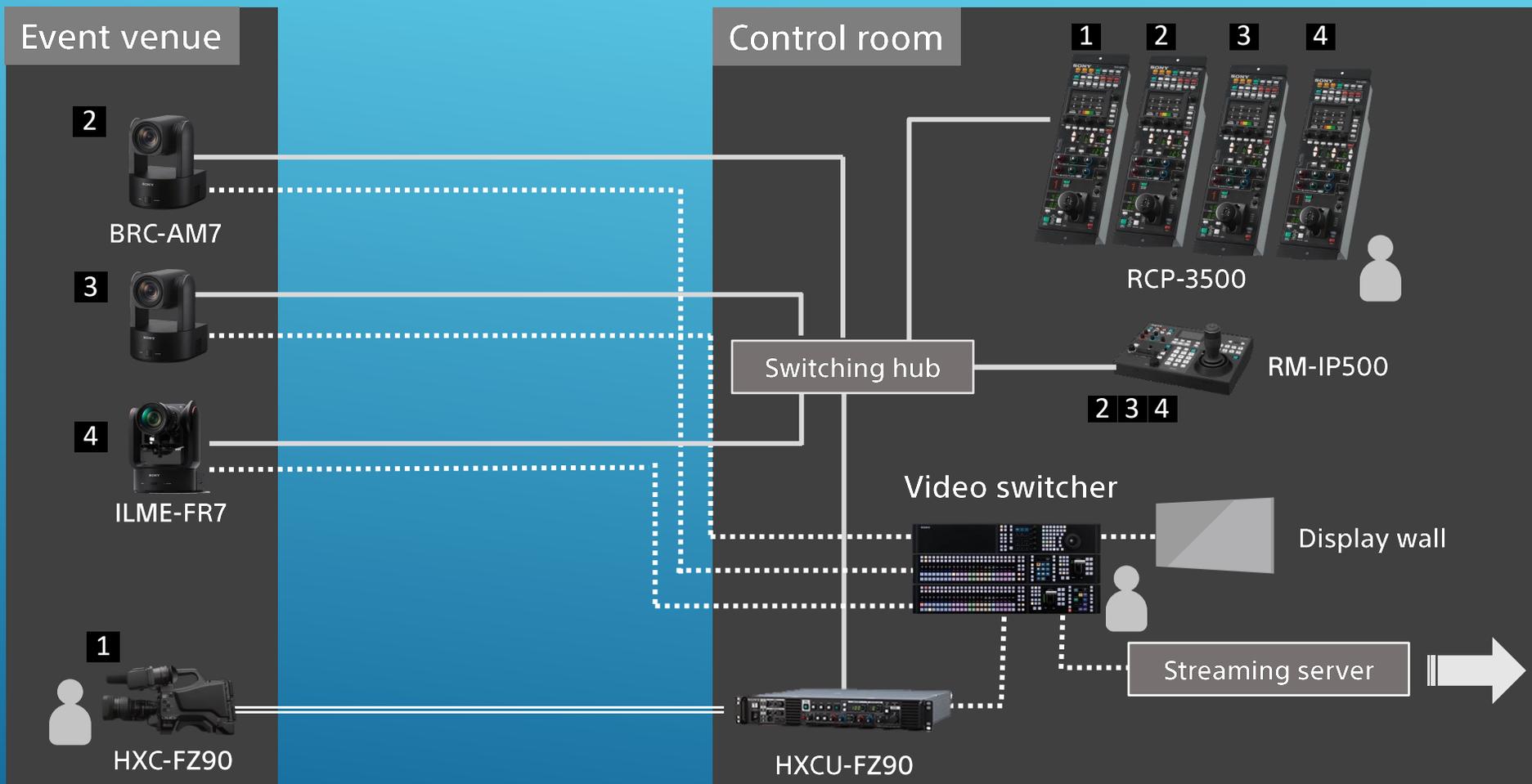


Скорость вращения механизмов от 0.004 до 180 град/с

14.0 MP resolution  
 Video out: up to 4K60p/50p  
 Video recording: up to 4K 120p







# Микшер M2L-X



The screenshot displays the M2 Live software interface during a live operation. The main window is titled "M2 Live - Live Operation" and shows a "test-event-dummy (Running)" session. The interface is divided into several sections:

- Thumbnail/Scene Panel (Left):** A vertical list of scene thumbnails labeled 01\_2x through 06\_12x, with a "+ Add Scene" button at the bottom.
- Main Preview (Center):** A large video preview window showing a live broadcast of "M2 Live デモンストレーション" with a "Better Workflow" overlay. It includes a "Direct Off/On" toggle, "Clip Transition" controls, and a "Transition Rate (Sec)" slider set to 1.0.
- Input Grid (Middle):** A grid of 16 video input windows labeled INPUT 9 through INPUT 20, plus NDI 1, NDI 2, and PLAYER 1/2. Each window shows a different video source, such as a boat, a car, a bird, and a raccoon.
- Audio Mixer (Bottom):** A horizontal audio mixer with 14 channels, each with a volume fader and a level meter. The channels are labeled INPUT 1 through INPUT 14.
- Right Panel (PGM):** A vertical panel containing "Recording", "Streaming 1", and "Streaming 2" indicators, a "PGM" level meter, and a "DSK" (Disk) section with "Dsk 2" and "Dsk 1" options. Below that is a "Scene Element" section with "OFF", "Key 2", and "Key 1" options, and an "Effect" section with "Effect" and "Background" options.



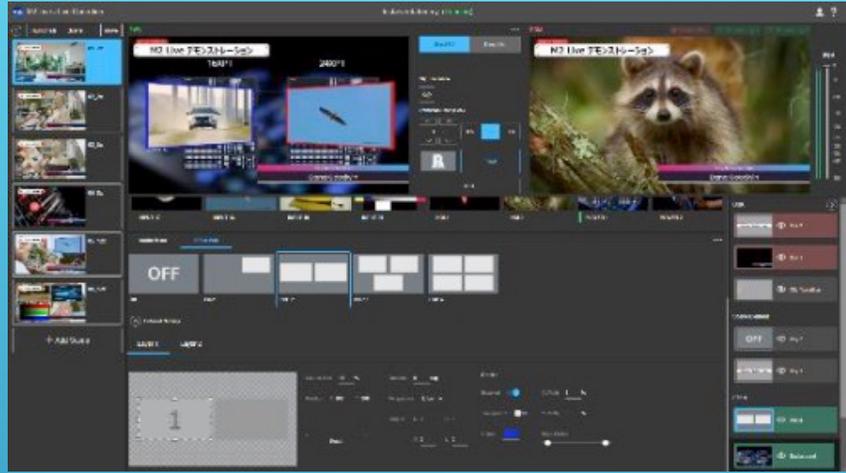
- 24 входа
- 8 или 10 процессинг
- 12 слоев
- Мультивыходы
- Поддержка TSL
- Динамичные шторы переходов
- Повторы

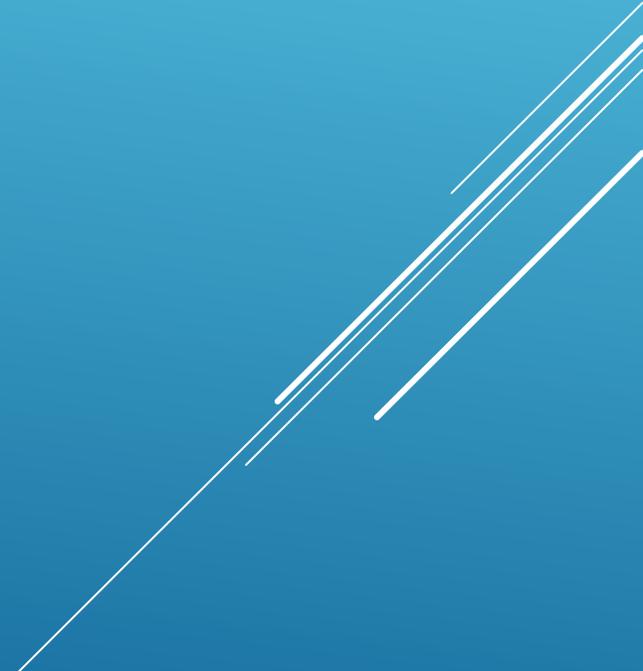
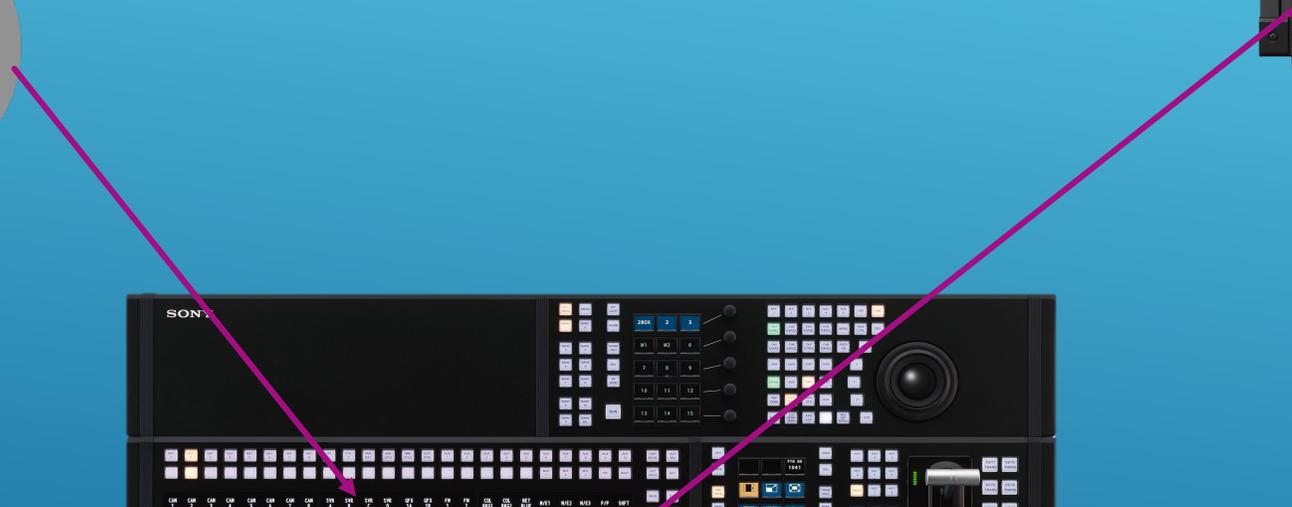
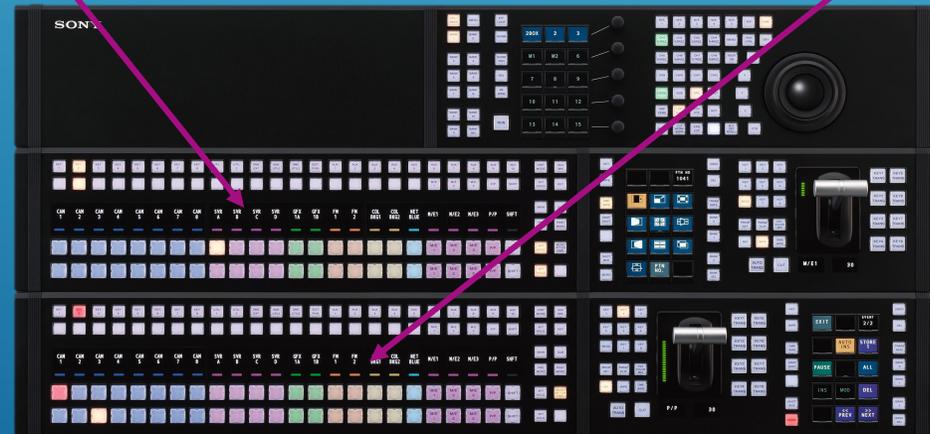
Публичное  
облако



Частное облако

Отдельно  
стоящий сервер







[M2L-X]  
Transition (Type,  
CUT/AUTO/Fader)

[M2L-X]  
Key, PinP, DSK  
On/Off

[M2L-X]  
Scene Recall

[M2L-X]  
Clip Player  
Play/Stop

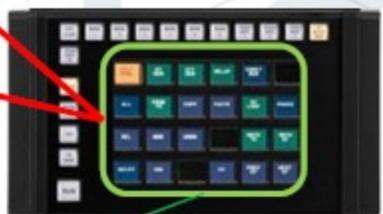


[MLS-X]  
XPT Switching  
PGM/PVW/PinP

[MLS ME]  
Full M/E Control

[MLS PP]  
Final PGM  
Take Re-entry of I-Sw'er or MLS ME,

[M2L-X + MLS]  
Recall "M2L-X Scene"  
and/or "MLS ME Snapshot"



Спасибо за внимание

A decorative graphic consisting of several parallel white lines of varying lengths, slanted upwards from left to right, located in the bottom right corner of the slide.